

# 1 – Webové technologie

## HTML

```
<!DOCTYPE html>
<html lang="cs">

<head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <title>Matematická analýza</title>
    <link rel="stylesheet" href="styles.css">
</head>

<body>
    <h1>Matematická analýza</h1>

    <p>
        <strong>Matematická analýza</strong> je jednou ze základních disciplín matematiky.
        Jejími základními pojmy jsou
    </p>

    <ul class="indented">
        <li><a href="/funkce.html" target="_blank">funkce</a>, </li>
        <li>limita (posloupnosti a funkcí)</li>
        <li>a integrál.</li>
    </ul>

    <blockquote>
        <p>Podstata matematiky spočívá v její svobodě.</p>
    </blockquote>
    <p>
        -Georg Cantor,
        <cite>
            Gentzens Problem: Mathematische Logik im nationalsozialistischen Deutschland
        </cite>
    </p>

    <script src="scripts.js"></script>
</body>

</html>
```

## CSS

```
p {
    line-height: 180%;
    text-align: justify;
}

strong {
    color: #000099;
}

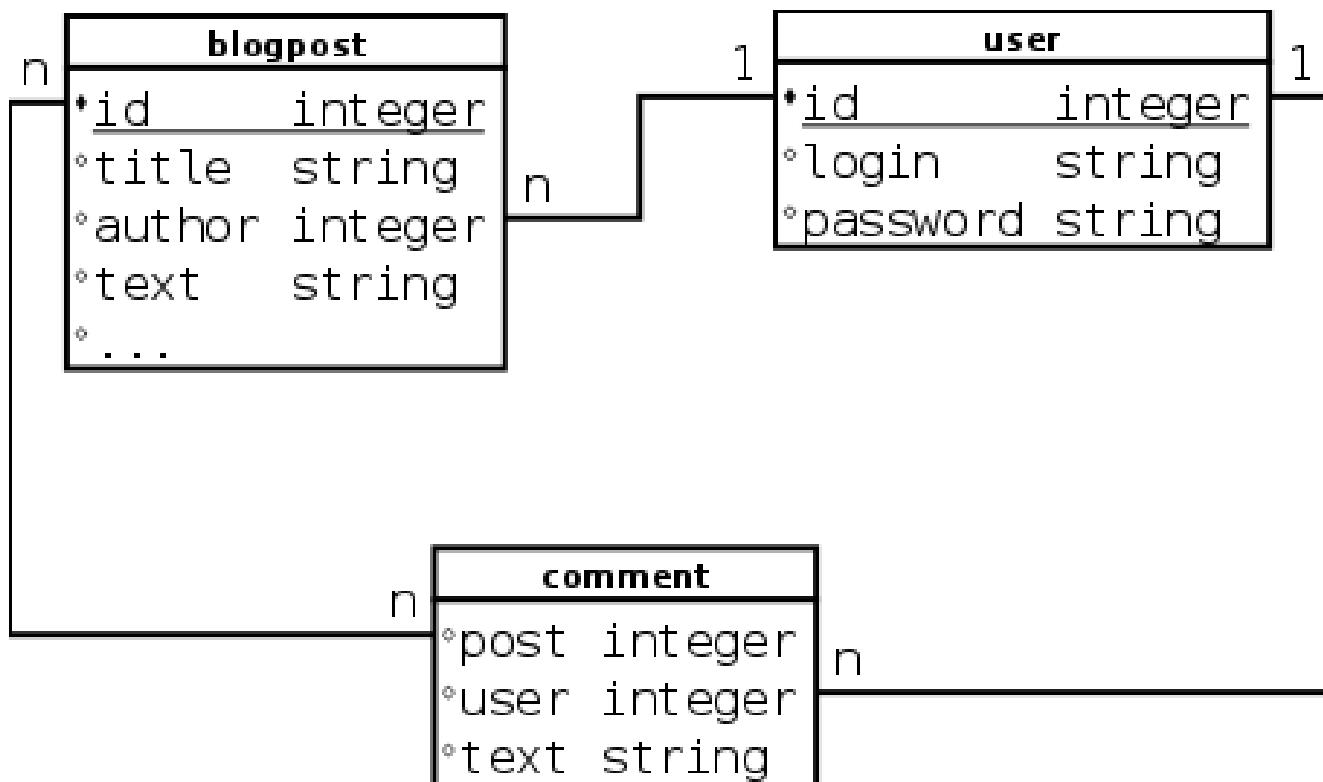
ul.indented {
    padding-left: 2rem;
```

```
}

a:link, a:visited, a:active {
    text-decoration: none;
}
a:hover {
    color: red;
    text-decoration: underline;
}
a:link {
    color: blue;
}
a:visited {
    color: magenta;
}

@media print {
    a {
        color: black;
        text-decoration: underline;
    }
}
```

## 2 – Databáze a SQL



```
SELECT
    title
FROM blogpost
```

```
SELECT
    id, title
FROM blogpost
WHERE author = 11
```

```
SELECT
    text, login
FROM comment JOIN user ON comment.user = user.id
WHERE post = 17
```

# 3 – Nástroje pro spolupráci při programování

Bug 936906 - Should be able to set devicePixelRatio using JavaScript

**Status:** UNCONFIRMED

**Whiteboard:**

**Keywords:**

**Reported:** 2013-11-10 08:49 PST by Liam Wilson

**Modified:** 2013-11-10 13:00 PST ([History](#))

**CC List:** 3 users ([show](#))

**Product:** Firefox for Android ([show info](#))

**See Also:**

**Component:** Graphics, Panning and Zooming ([show other bugs](#)) ([show info](#))

**Crash Signature:**

**Version:** Firefox 25

**Project Flags:**

**Platform:** ARM Android

**Tracking Flags:**

**Importance:** -- normal ([vote](#))

**Target Milestone:** ---

**Assigned To:** Nobody; OK to take it and work on it

**QA Contact:**

**URL:**

**Depends on:** [737090](#)

**Blocks:**

Show dependency [tree](#) / [graph](#)

## Attachments

[canvas\\_banding\\_example.html](#) (1.09 KB, text/html)  
2013-11-10 08:49 PST, Liam Wilson

no flags

[Details](#)

## Summon comment box

 **Liam Wilson** 2013-11-10 08:49:56 PST [Description](#)

Created [attachment 829877 \[details\]](#)  
`canvas_banding_example.html`

User Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86\_64; rv:25.0) Gecko/20100101 Firefox/25.0 (Beta/Release)  
Build ID: 20131028113308

Steps to reproduce:

Created test webpage (see attached). It attempts to create and display a Canvas with a width and height set exactly to the native resolution of the window. It does this using a meta viewport trick (injects some HTML in to the head of the document setting "initial-scale" to `1/window.devicePixelRatio`).

Actual results:

On my Nexus 7 (2012). It created a canvas of 853x469 (landscape). That is the wrong resolution (should be 1280\*something). The example above sets the correct resolution in Chrome Android (but it too has banding artifacts suggesting something is still off, see: <http://code.google.com/p/chromium/issues/detail?id=317175>)

Expected results:

Should be able to create a Canvas which is exactly the same resolution as the native window. I've read lots of blog posts about this. They all contain horrible hacks that attempt to fix the problem (as does my example). All of these hacks don't quite work (like doing `canvas.width=screen.width*window.devicePixelRatio`, this cannot work right because `screen.width` is something like `Math.round(realwidth/window.devicePixelRatio)`)

It occurs to me that all these hacks would be unnecessary if I could just go `window.devicePixelRatio=1`

 **Kartikaya Gupta (email:kats@mozilla.com)** 2013-11-10 09:50:07 PST [Comment 1](#)

This is more or less a dupe of [bug 737090](#); the target-densitydpi meta-viewport attribute handled this use case but for reasons that are not really clear it was removed. It would probably be worthwhile to restart the discussion on the W3C mailing lists to bring this back or at least bring back some suitable replacement.

 **Liam Wilson** 2013-11-10 13:00:04 PST [Comment 2](#)

...

### 3 – Zpracování aritmetického výrazu

$3 \cdot (1 + 2)$

$3 \ 1 \ 2 \ + \cdot$

$\cdot \ 3 \ + \ 1 \ 2$

$E \rightarrow F + E$

$E \rightarrow F$

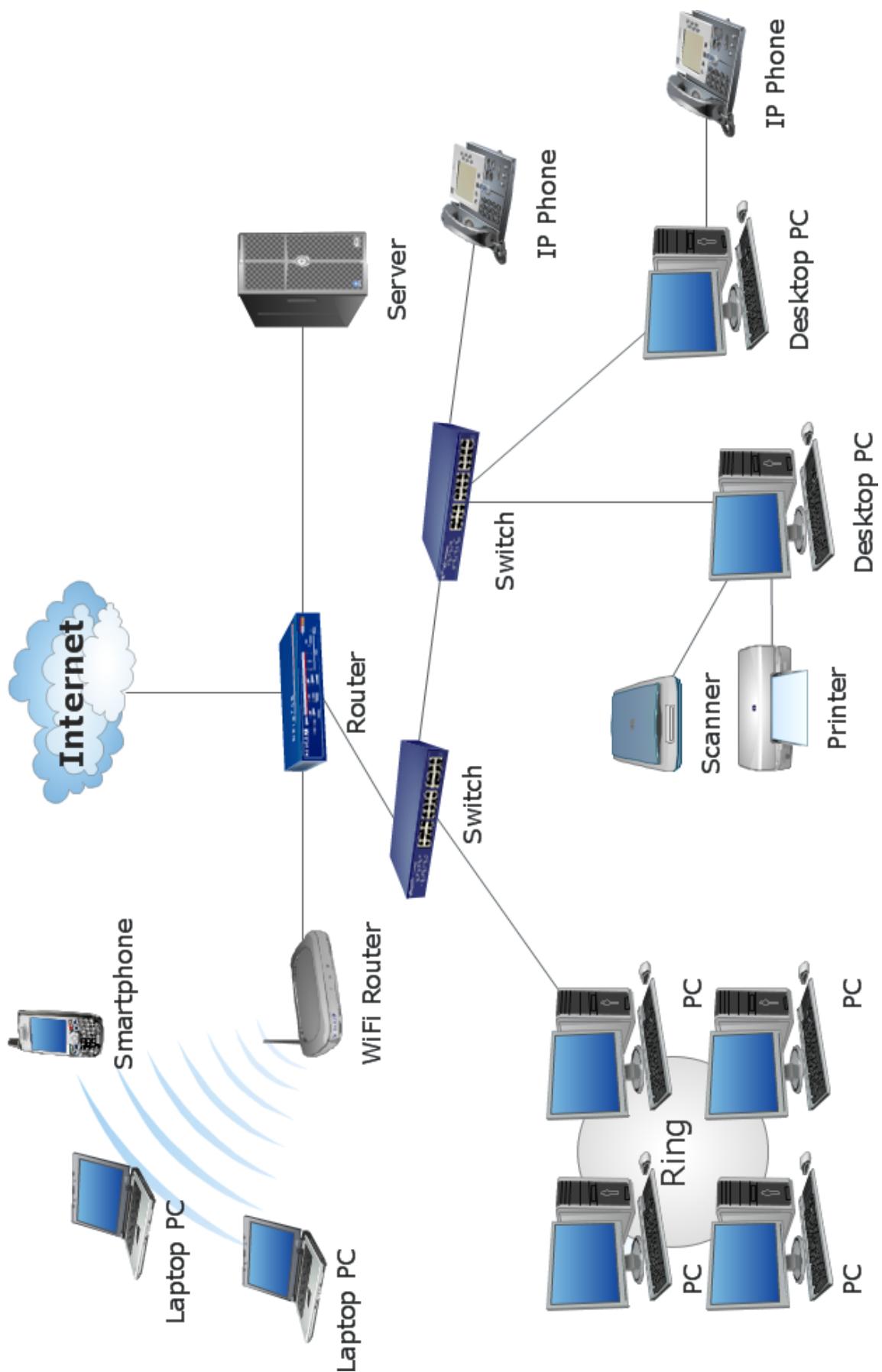
$F \rightarrow N * F$

$F \rightarrow N$

$N \rightarrow \text{číslo}$

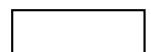
$N \rightarrow \text{proměnná}$

## 4 – Síťová komunikace

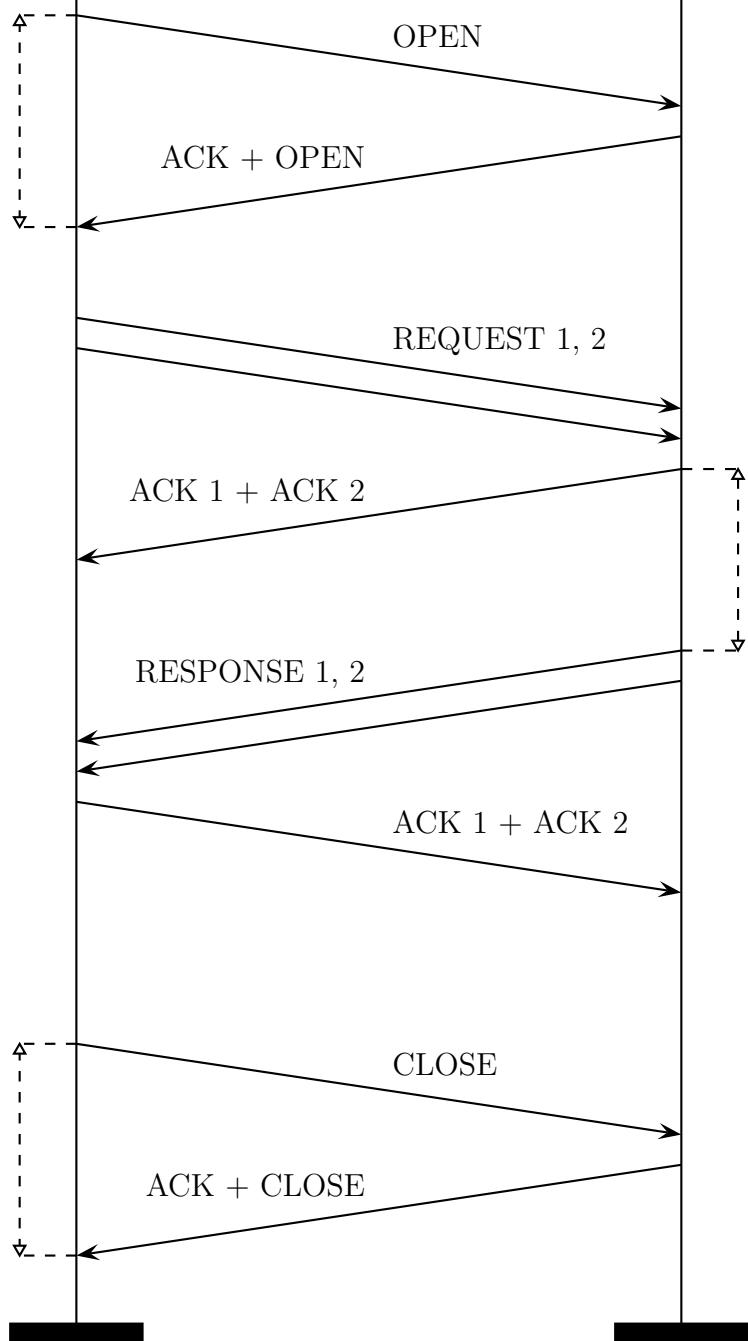
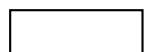


## 4 – Síťová komunikace

Klient



Server



# 4 – Síťová komunikace

## Klient

```
import socket

def say_hello():
    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as echo_socket:
        echo_socket.connect(('127.0.0.1', 4242))

        echo_socket.sendall(b"Hello, world!")

if __name__ == "__main__":
    say_hello()
```

## Server

```
import socket

def start_server():
    server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    server_socket.bind(('0', 4242))
    server_socket.listen()

    while True:
        client_socket, client_address = server_socket.accept()

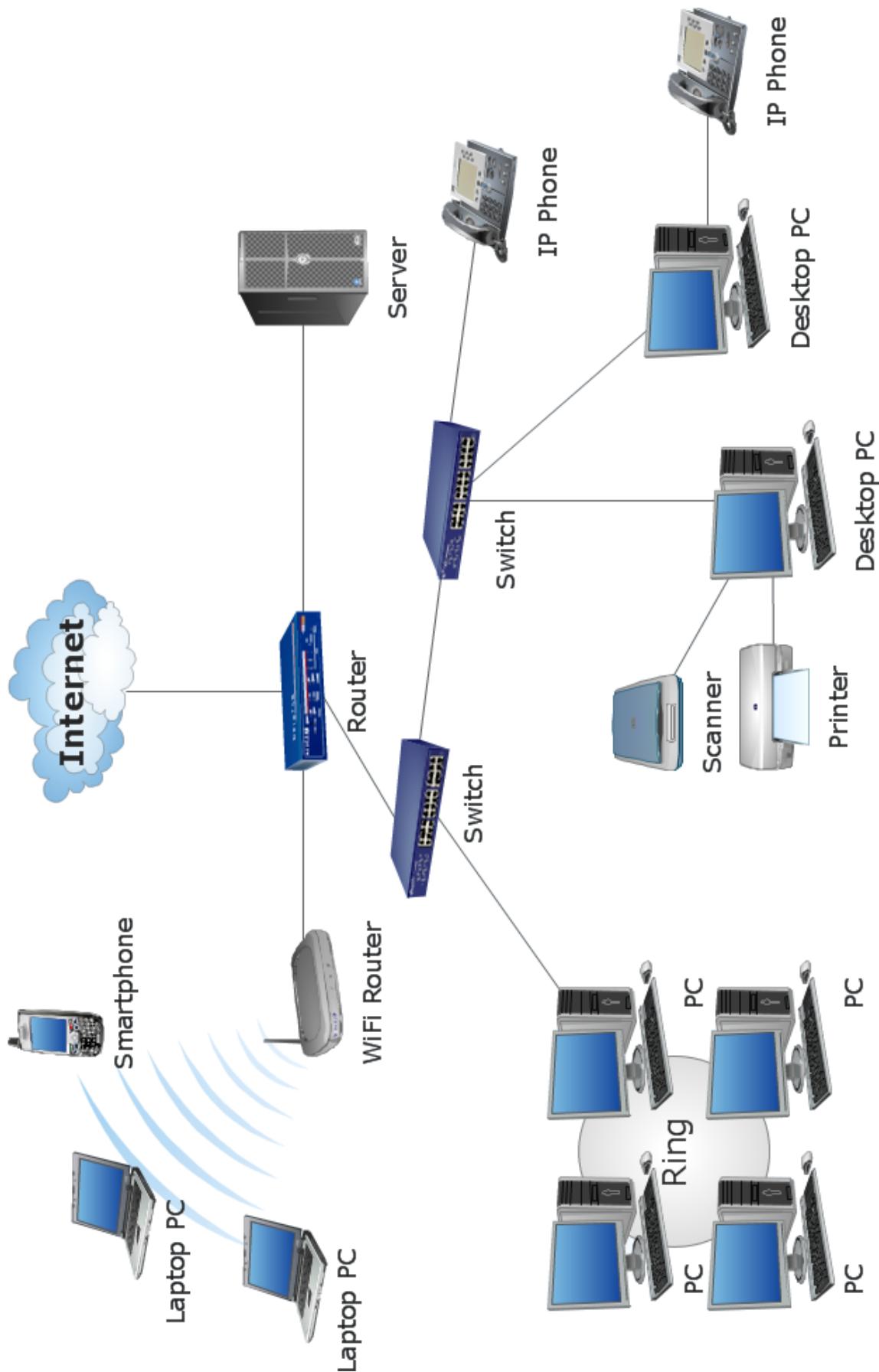
        with client_socket:
            while True:
                line = client_socket.recv(1024).decode('utf-8')

                if not line:
                    break

                print(f"Client {client_address} said: {line}")

if __name__ == "__main__":
    start_server()
```

## 5 – Adresování na Internetu



# 5 – Adresování na Internetu

```
$TTL 3600
example.org. IN SOA ns1.example.org. admin.example.org. (
    2014051301 ; Serial
    10800       ; Refresh
    3600        ; Retry
    604800      ; Expire
    300         ; Negative Response TTL
)
```

```
IN NS ns1.example.org.
IN NS ns2.example.org.
```

```
IN MX 10 mail.example.org.
IN MX 20 mail2.exampe.org.
```

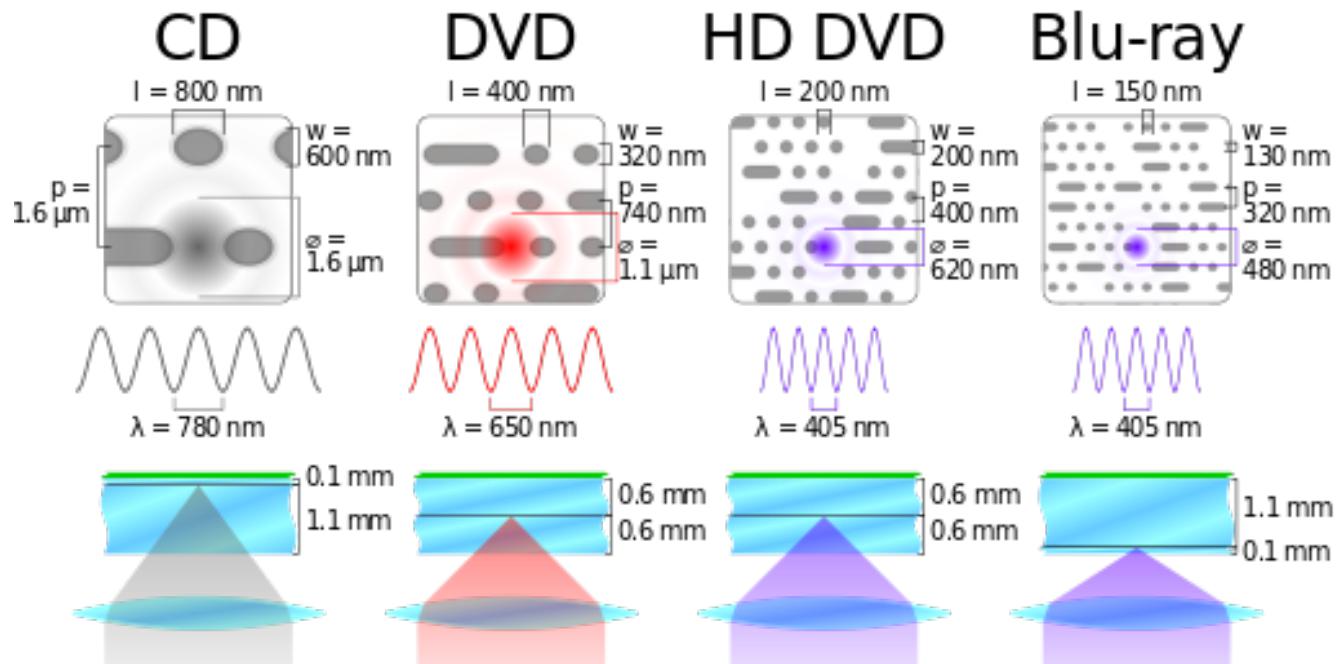
```
ns1     IN A      192.168.1.2
ns2     IN A      192.168.1.3

mail    IN A      192.168.1.4
mail2   IN CNAME  ns2

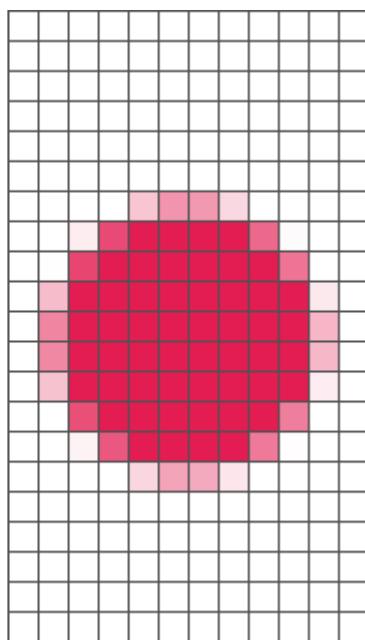
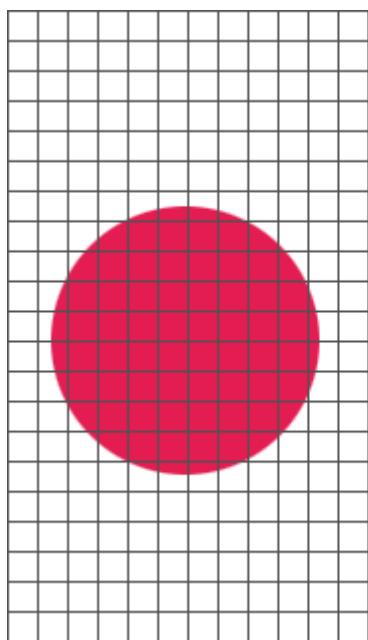
www    IN A      192.168.1.6
ftp    IN CNAME  www
```

```
john   IN A      192.168.1.21
daniel IN A      192.168.1.22
```

## 5 – Hardware: úložná zařízení



# 6 – Počítačová grafika a barevné modely



```
<svg xmlns="http://www.w3.org/2000/svg" version="1.1"
      width="180" height="180">

    <line
        x1="100" y1="60" x2="10" y2="60"
        style="stroke:rgb(255,0,0);"/>
    <line
        x1="10" y1="60" x2="55" y2="10"
        style="stroke:rgb(255,0,0);"/>
    <line
        x1="55" y1="10" x2="100" y2="60"
        style="stroke:rgb(255,0,0);"/>

</svg>
```

# 6 – Modulární programování

```
FileUtils-2.7.4.lib
getRecursively(pattern) {
    ...
}
```

## Program

```
files = FileUtils.getRecursively("*.png");
foreach (f in files) {
    size = ImgUtils.getSize(f);
    print("Image size is %s", size);
}
```

```
ImgUtils-3.5.1.lib
getSize(filename) {
    ...
}
```

```
system.lib
print(s) {
    ...
}
```

# 7 – Alternativní textové formáty

## LATEX

```
\documentclass[a4paper,12pt]{article}

\usepackage[czech]{babel}
\usepackage[utf8x]{inputenc}

\author{Vojtěch Horký}
\title{Maturita}

\begin{document}

\maketitle

\section{Lorem Ipsum}

\Huge{Suspendisse}. Elementum class facilisis morbi penatibus nisi blandit quis, cum. Ad suscipit vivamus sapien ad mattis senectus. Leo sed imperdiet ultrices, sapien litora fusce, posuere sapien nisl aenean senectus cubilia penatibus tempus. Rhoncus ve, consequat iaculis, est parturient donec elit, amet curabitur mus netus.

Tempus, venenatis porta ad nostra.
Est, nisi pede vel ipsum viverra. Orci.
Fames ut auctor maecenas duis. Eni.
At eu primis fermentum torquent diam sed eni et arcu metus eu.
Class \emph{magna} velit.

\end{document}
```

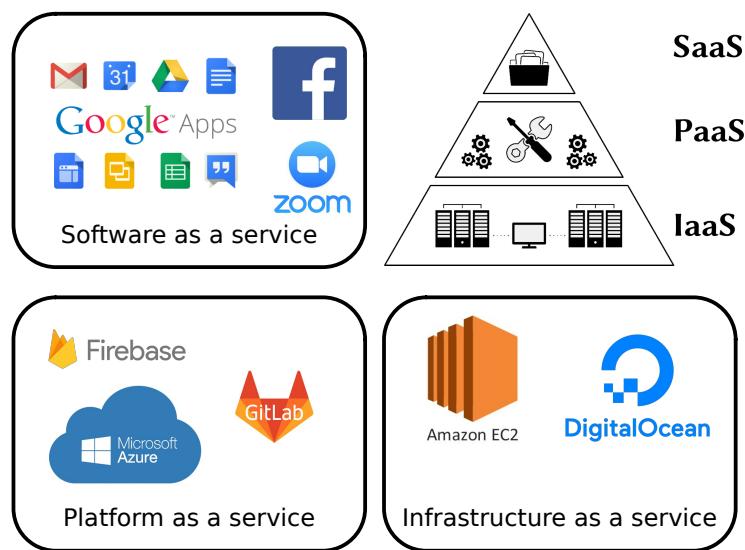
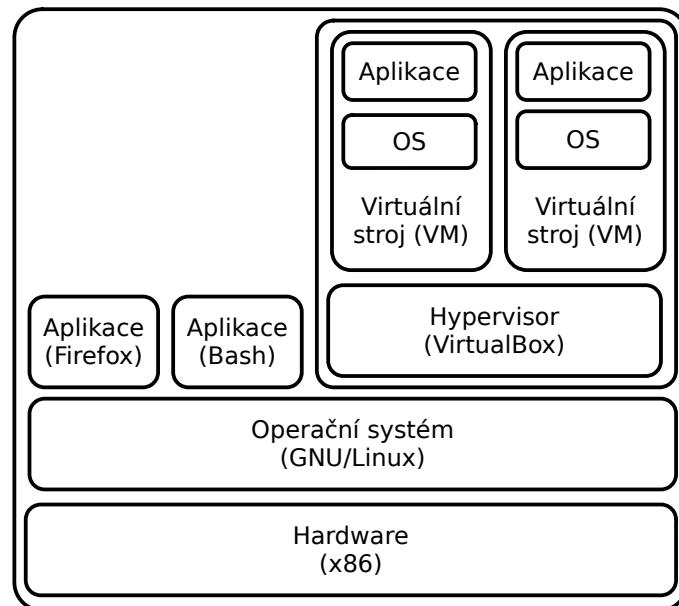
## Markdown

```
% Vojtěch Horký
% Maturita

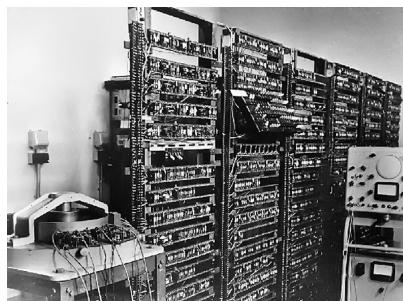
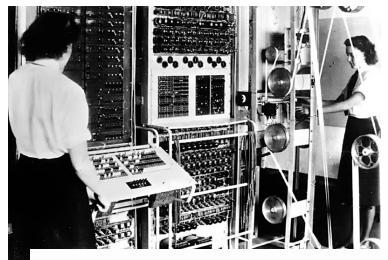
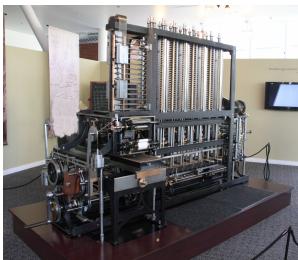
# Lorem Ipsum
Suspendisse. Elementum class facilisis morbi penatibus nisi blandit quis, cum. Ad suscipit vivamus sapien ad mattis senectus. Leo sed imperdiet ultrices, sapien litora fusce, posuere sapien nisl aenean senectus cubilia penatibus tempus. Rhoncus ve, consequat iaculis, est parturient donec elit, amet curabitur mus netus.

Tempus, venenatis porta ad [nostra](http://www.example.com).
Est, nisi pede vel ipsum viverra. Orci.
Fames ut auctor maecenas duis. Eni.
At eu primis fermentum torquent diam sed eni et arcu metus eu.
Class *magna* velit.
```

# 8 – Virtualizace a cloud



# 8 – Historie hardware a software



# 9 – Verzovací systémy

Index: mainline/uspace/lib/gpt/libgpt.c

```
=====
--- a/mainline/uspace/lib/gpt/libgpt.c
+++ b/mainline/uspace/lib/gpt/libgpt.c
@@ -707,9 +707,5 @@ }
 

-/** Generate a new pseudo-random UUID
- *
- * FIXME: This UUID generator is not compliant with RFC 4122.
- *
- */
+/** Generate a new pseudo-random UUID compliant with RFC 4122 */
void gpt_set_random_uuid(uint8_t *uuid)
{
@@ -718,4 +714,14 @@ for (size_t i = 0; i < 16; i++)
    uuid[i] = random();

+
+     /*
+      * Set version (stored in bits 4-7 of seventh byte) to 4 (random
+      * UUID) and bits 6 and 7 of ninth byte to 0 and 1 respectively -
+      * according to RFC 4122, section 4.4.
+      */
+     uuid[6] &= 0x0f;
+     uuid[6] |= (0x4 << 4);
+     uuid[8] &= 0x3f;
+     uuid[8] |= (1 << 7);
}
```

# 9 – Verzovací systémy

Rev	Message	Date	Authc
1858	add in6addr_any	2013-06...	Mar...
1857	Mostly C style (obey clang suggestions)	2013-06...	Vojt...
1443.1.65	Make mkext2 runnable under Python 3 as well	2013-06...	Vojt...
1443.1.64	C style: type-casting etc.	2013-06...	Vojt...
1443.1.63	C style: uninitialized variables	2013-06...	Vojt...
1443.1.62	C style: do not redefine typedefs	2013-06...	Vojt...
1443.1.61	C style: fix usage of sizeof(void *)	2013-06...	Vojt...
1443.1.60	C style: remove unused variable	2013-06...	Vojt...
1443.1.59	Add -Werror for kernel with Clang	2013-06...	Vojt...
1443.1.58	Honour integer promotion during bitshift	2013-06...	Vojt...
1443.1.57	Clang does not know __attribute__(optimize)	2013-06...	Vojt...
1443.1.56	Merge mainline changes	2013-06...	Vojt...
1856	ata_bd needs to use hw_res (PIO resource c...	2013-06...	Jiri ...
1855	ata_bd should use ddf_msg().	2013-06...	Jiri ...
1854	cstyle (no change in functionality)	2013-06...	Mar...
1853	fix uninitialized variable	2013-06...	Mar...
1852	use optimization level -O3 again	2013-06...	Mar...
1851	routines for IPv6 address parsing and format...	2013-06...	Mar...
1850	Convert ata_bd to DDF.	2013-06...	Jiri ...
1849	Merge from lp:~jakub/helenos/slip.	2013-06...	Jak...
1815.2.6	Adapt the SLIP server to the new network ad...	2013-06...	Jak...
1815.2.5	Merge mainline changes.	2013-06...	Jak...
1815.2.4	Use two serialized sessions instead of one pa...	2013-05...	Jak...
1815.2.3	Allow ns8250 to be opened multiple-times.	2013-05...	Jak...
1815.2.2	More complete implementation of the SLIP se...	2013-05...	Jak...
1815.2.1	Basic infrastructure for the SLIP server.	2013-05...	Jak...
1848	Encapsulate controller state in ata_bd.	2013-06...	Jiri ...
1847	Rudimentary support for dumping TOC in blk...	2013-06...	Jiri ...
1846	Fix ata_bd crash during read TOC operation.	2013-06...	Jiri ...

**Revision:** 1443.1.60

revid:vojtechhorky@users.sourceforge.net-201  
30611141430-g5at5kn4ky6q40nu

**Parents:** [1443.1.59: Add -Werror for kernel with Clang](#)

**Children:** [1443.1.61: C style: fix usage of sizeof\(void \\*\)](#)

**Date:** 6/11/13 4:14 PM

**Committer:** Vojtech Horky

<[vojtechhorky@users.sourceforge.net](mailto:vojtechhorky@users.sourceforge.net)>

**Branch:** misc

C style: remove unused variable

uspace/app/bdsh/cmds/modules



# 10 – Testování softwaru

## math\_op.py

```
class MathOp:  
    @staticmethod  
    def add(a, b):  
        return a + b  
  
    @staticmethod  
    def subtract(a, b):  
        return a - b
```

## test\_math\_op.py

```
import unittest  
from math_op import MathOp  
  
class MathOpTest(unittest.TestCase):  
    def test_adding_works(self):  
        self.assertEqual(  
            MathOp.add(3, 1),  
            4  
        )  
  
    def test_adding_zero_works(self):  
        self.assertEqual(  
            MathOp.add(43, 0),  
            42  
        )  
  
    def test_subtract_works(self):  
        self.assertEqual(  
            MathOp.subtract(-3, 1),  
            -4  
        )  
  
if __name__ == '__main__':  
    unittest.main()
```

# 11 – Multimedia a jejich prezentace

```
<dvdauthor dest="dvd">
<vmgm>
  <menus>
    <pgc entry="title">
      <vob file="intro.mpg" />
      <post>jump titleset 1 menu;</post>
    </pgc>
  </menus>
</vmgm>
<titleset>
  <menus>
    <pgc entry="root">
      <button> jump title 1; </button>
      <button> jump title 2; </button>
      <button> jump title 3; </button>
      <button> jump title 4; </button>
      <vob file="menu.mpg" pause="inf" />
    </pgc>
  </menus>
<titles>
  <pgc>
    <vob file="01.mpg"
      chapters="0,5:00,10:00,15:00,20:00,25:00,30:00,35:00"
      pause="3" />
    <post> call menu; </post>
  </pgc>
  <pgc>
    <vob file="02.mpg"
      chapters="0,5:00,10:00,15:00,20:00,25:00,30:00,35:00"
      pause="3" />
    <post> call menu; </post>
  </pgc>
  <pgc>
    <vob file="03.mpg"
      chapters="0,5:00,10:00,15:00,20:00,25:00,30:00,35:00"
      pause="3" />
    <post> call menu; </post>
  </pgc>
  <pgc>
    <vob file="04.mpg"
      chapters="0,5:00,10:00,15:00,20:00,25:00,30:00,35:00"
      pause="3" />
    <post> call menu; </post>
  </pgc>
</titles>
</titleset>
</dvdauthor>
```

# 11 – Multimedia a jejich prezentace

Format Container: .avi, .mp4, .mov, .ogg, .flv, .mkv, etc.

Video codec:

H.264,  
VC-1,  
Theora,  
Dirac 2.1,  
H.263,  
etc.

Audio codec:

AAC,  
WMA,  
Vorbis,  
PCM,  
etc.

Captioning,  
Video description:

SAMI, SMIL,  
Hi-Caption,  
CMMML, DXFP,  
3GPP TS 26.245,  
MPSUB,  
etc.

Metadata:

Author,  
Title,  
Location,  
Date,  
Copyright,  
License,  
etc.

# 12 – Správa a zabezpečení počítačových systémů

BullGuard Internet Security

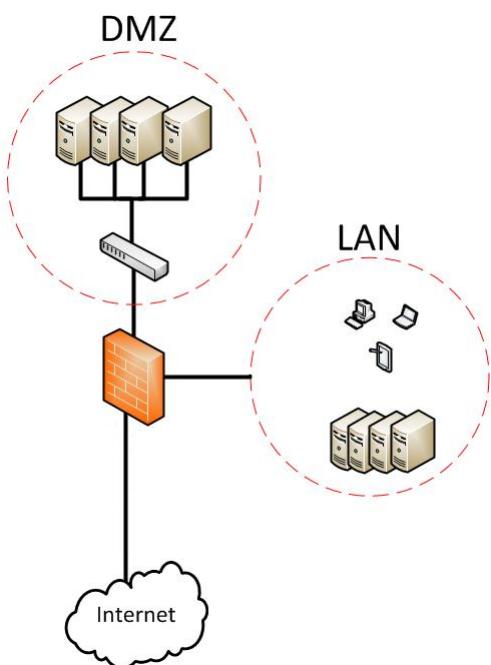
## Firewall rules

Application rules Advanced rules Low level rules ICMP rules

Description	Policy	Protocol	Direction	Ports
Network Discovery (SSDP-Multicast-Out)	Allow	UDP	Outgoing	Ports...
Network Discovery Others (UDP-Out)	Block	UDP	Outgoing	Ports...
Network Discovery Others (TCP-Out)	Block	TCP	Outgoing	Ports...
Host Process for Windows Services	Allow	TCP+UDP	In+Out	Ports...
Spooler SubSystem App	Allow	TCP+UDP	In+Out	Ports...
Firefox	Allow	TCP+UDP	In+Out	Ports...
Skype	Allow	TCP+UDP	In+Out	Ports...
Microsoft Office Outlook	Allow	TCP+UDP	In+Out	Ports...
Host Process for Windows Services	Ask me	TCP+UDP	In+Out	Ports...
Java(TM) Platform SE binary	Block	TCP+UDP	In+Out	Ports...
Yahoo! Messenger	Allow	TCP+UDP	In+Out	Ports...
Yahoo Auto Updater	Allow	TCP+UDP	In+Out	Ports...
VirtualBox GUI	Allow	TCP+UDP	In+Out	Ports...

Automatically create rules for known programs

Restore default rules OK Cancel



# 12 – Publikování na webu

## Klient

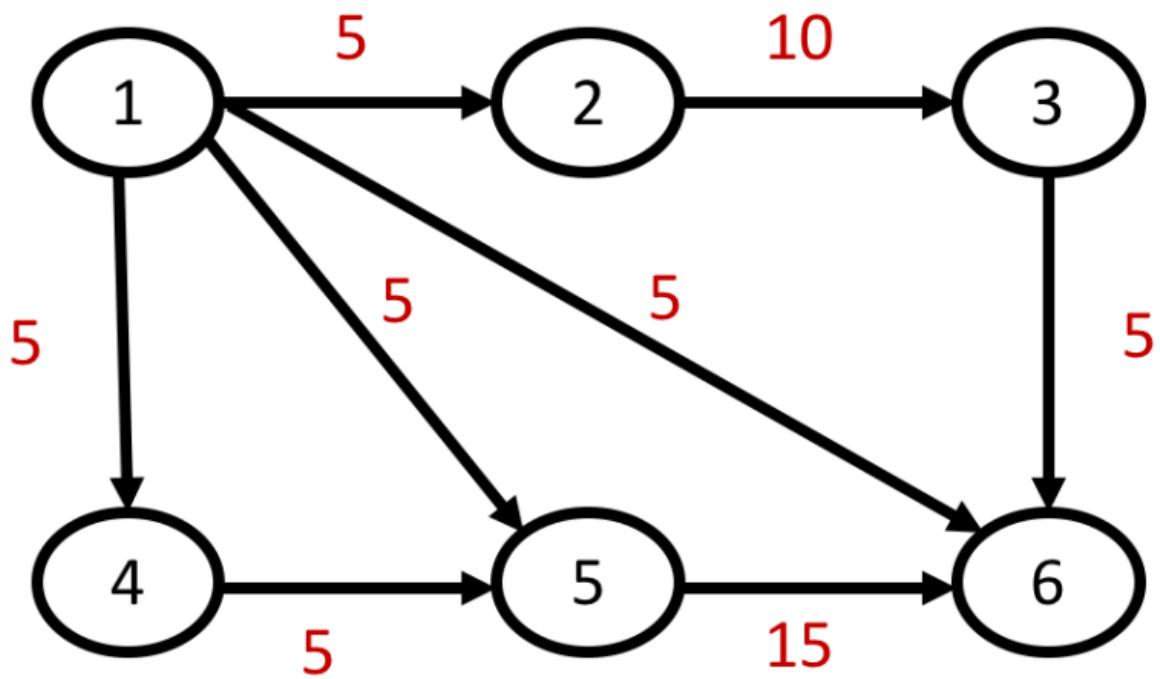
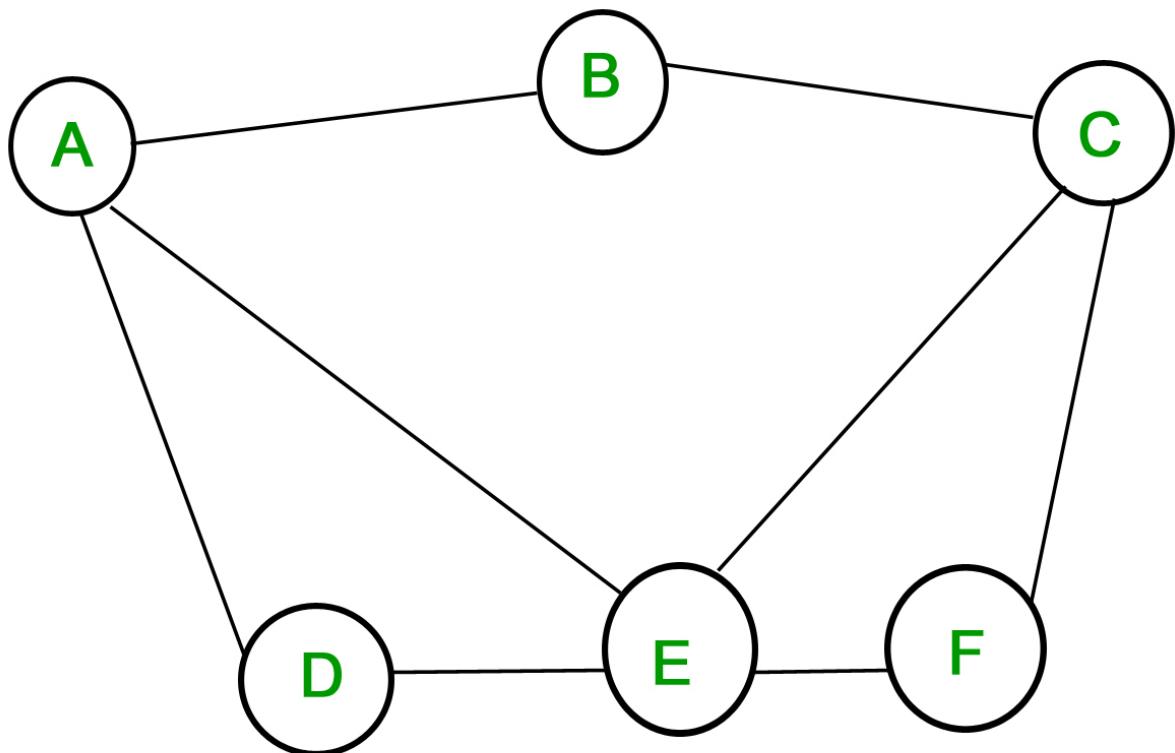
```
GET /index.html HTTP/1.1
Host: www.example.com
```

## Server

```
HTTP/1.1 200 OK
Date: Mon, 23 May 2005 22:38:34 GMT
Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)
Last-Modified: Wed, 08 Jan 2003 23:11:55 GMT
Content-Type: text/html; charset=UTF-8
Content-Length: 131
Accept-Ranges: bytes
Connection: close
```

```
<html>
<head>
  <title>An Example Page</title>
</head>
<body>
  Hello World, this is a very simple HTML document.
</body>
</html>
```

# 13 – Prohledávání do hloubky a do šířky



# 13 – Dávkové úlohy (práce v příkazové řádce)

```
mkdir -p thumb
for i in DSC*.jpg; do
    convert "$i" -resize 800x600 "$( basename "$i" .jpg)".thumb.jpg
done

#!/bin/bash

JVM_DIR=/usr/lib/jvm
DEFAULT_NAME=default
DEFAULT_PATH=${JVM_DIR}/${DEFAULT_NAME}
DEFAULT_NAME_JRE=default-runtime
DEFAULT_PATH_JRE=${JVM_DIR}/${DEFAULT_NAME_JRE}

get_default_java() {
    path=$(readlink -e ${DEFAULT_PATH})
    if [ "x${path}" != "x/dev/null" ]; then
        echo ${path/${JVM_DIR}\//}
    else
        echo ""
    fi
}

get_installed_javas() {
    if [ -d ${JVM_DIR} ]; then
        for dir in $(find ${JVM_DIR} -mindepth 1 -maxdepth 1 -type d | sort); do
            if [ -x ${dir}/bin/java ]; then
                javas+=(${dir/${JVM_DIR}\//})
            else
                if [ -x ${dir}/jre/bin/java ]; then
                    javas+=(${dir/${JVM_DIR}\//}/jre)
                fi
            fi
        done
    fi
    echo ${javas[@]}
}

# ...

case $1 in
    'status') do_status;;
    'get') do_get;;
    'set') check_root; check_param_count $# 2; do_set $2;;
    'unset') check_root; do_unset;;
    'fix') check_root; do_fix;;
    'help' | '--help' | '-h' | '') usage;;
    *) echo "$(basename $0): unknown option '$0'"; exit 1;;
esac
```

# 14 – E-mail a instant messaging

Delivered-To: vojtech.horky@alej.cz  
Received: by 10.220.194.1 with SMTP id dw1csp292254vcb;  
      Wed, 7 May 2014 03:53:25 -0700 (PDT)  
X-Received: by 10.182.72.227 with SMTP id g3mr14489014obv.28.1399460005017;  
      Wed, 07 May 2014 03:53:25 -0700 (PDT)  
Return-Path: <XXXXXX@gmail.com>  
Received: from mail-ob0-x229.google.com (mail-ob0-x229.google.com ....)  
      by mx.google.com with ESMTPS id a7si10520488oex.138.2014.05.07.03.53.24  
      for <vojtech.horky@alej.cz>  
      (version=TLSv1 cipher=ECDHE-RSA-RC4-SHA bits=128/128);  
      Wed, 07 May 2014 03:53:25 -0700 (PDT)  
Received-SPF: pass (google.com: domain of domho108@gmail.com designates ...  
Authentication-Results: mx.google.com;  
      spf=pass (google.com: domain of domho108@gmail.com designates ...  
      dkim=pass header.i=@gmail.com;  
      dmarc=pass (p=NONE dis=NONE) header.from=gmail.com  
Received: by mail-ob0-f169.google.com with SMTP id vb8so967590obc.0  
      for <vojtech.horky@alej.cz>; Wed, 07 May 2014 03:53:24 -0700 (PDT)  
MIME-Version: 1.0  
Received: by 10.182.135.47 with HTTP; Wed, 7 May 2014 03:53:04 -0700 (PDT)  
From: YYYY YZZZZ <XXX@gmail.com>  
Date: Wed, 7 May 2014 12:53:04 +0200  
Message-ID: <CA0e0qwszP-v2SR5VKS1SG4D-92Ukxf+AVGbxFjaaapJ6srs0cw@mail.gmail.com>  
Subject: QQQQQQQQQQQQQ  
To: vojtech.horky@alej.cz  
Content-Type: multipart/mixed; boundary=001a1134aa0e73b84704f8cd2ca0  
  
--001a1134aa0e73b84704f8cd2ca0  
Content-Type: text/plain; charset=UTF-8  
Content-Transfer-Encoding: quoted-printable  
  
Dobr=C3=BD den,  
  
bla blah  
  
--001a1134aa0e73b84704f8cd2ca0  
Content-Type: application/zip; name="file.zip"  
Content-Disposition: attachment; filename="file.zip"  
Content-Transfer-Encoding: base64  
X-Attachment-Id: f\_huwj33e60  
  
UEsDBAoAAAAAAKtpPOQAAAAAAAAAAAAAGAAAASG9kYW4vUEsDBBQAAAIAHppORRBBZqqQIA  
....  
AQAAEAAAAAAAAAAACAAAABOEAAASG9kYW4vdGFwZXr5LnR4dFBLAQIUABQAAAIAHnpOQri30V  
YgAAAPYAAAARAAAAAAIAAAAKYRAABIB2Rhbi92eXR2b3IuYmF0dFBLBQYAAAAADAAMAOIC  
AAA3EgAAAAA=  
--001a1134aa0e73b84704f8cd2ca0--

14 – Algoritmy třídění

12	5	8	15	2	6	20	7
----	---	---	----	---	---	----	---

# 15 – Licencování softwaru a otevřený software

Copyright (c) 2016 John Doe  
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- The name of the author may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE AUTHOR ‘‘AS IS’’ AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

# 15 – Specializované programovací jazyky

## Vstup

```
11,12  
15,18  
21,35
```

## AWK

```
BEGIN {  
    # field-separator by byl jinak tabulator  
    FS=","  
}  
  
{  
    print $1 + $2  
}
```

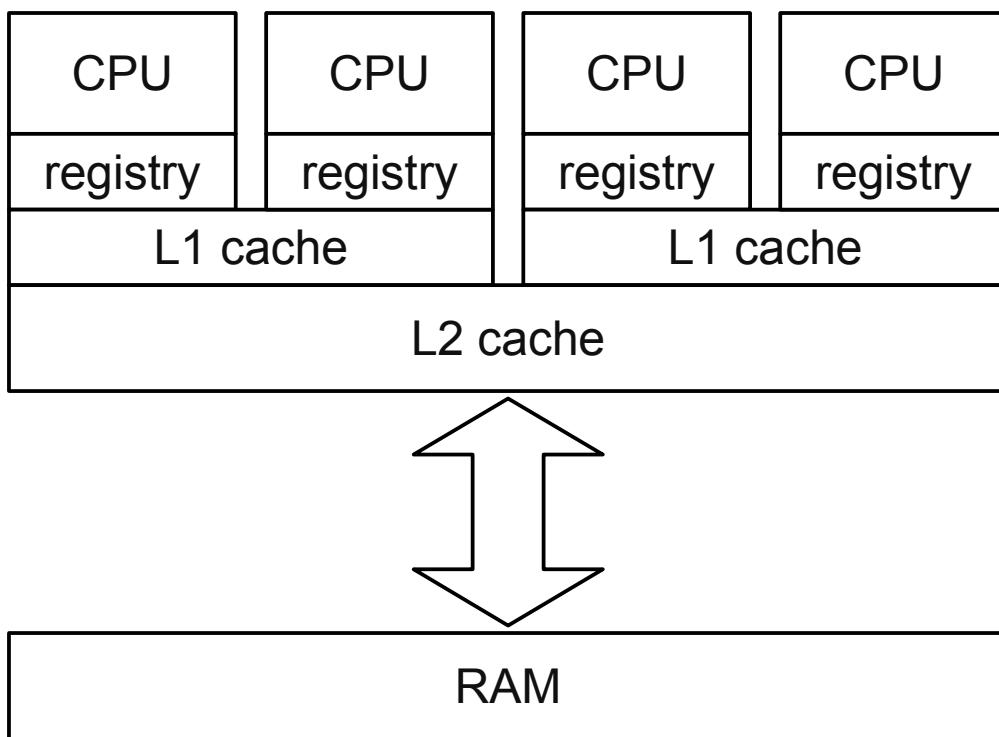
## Python

```
import sys  
  
def main():  
    for line in sys.stdin:  
        parts = line.strip().split(',')  
        a = int(parts[0])  
        b = int(parts[1])  
        print(a + b)  
  
if __name__ == "__main__":  
    main()
```

## Java

```
public class Secti {  
    public static void main(String[] args) {  
        java.util.Scanner sc = new java.util.Scanner(System.in);  
        while (sc.hasNextLine()) {  
            String line = sc.nextLine();  
            String[] casti = line.split(",");  
  
            int a = Integer.parseInt(casti[0]);  
            int b = Integer.parseInt(casti[1]);  
            System.out.println(a + b);  
        }  
        sc.close();  
    }  
}
```

# 16 – Hardware: CPU, paměť a architektura počítače



## 16 – Typografie

AVATAR — AVATAR

ff — ff

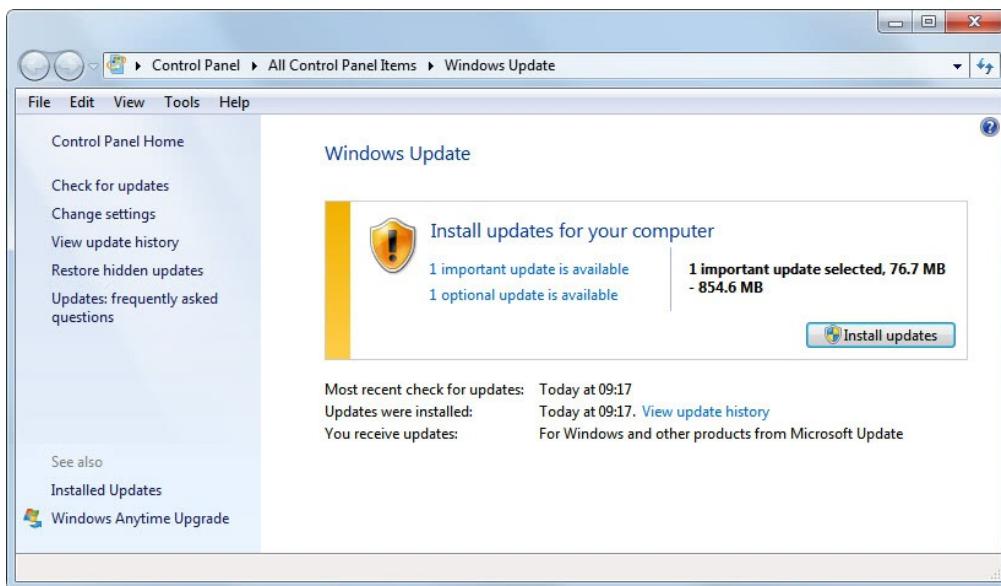
abeceda — abeceda

písmeno — písmeno

slovo — slovo

# 17 – Operační systémy a ovladače

## Windows

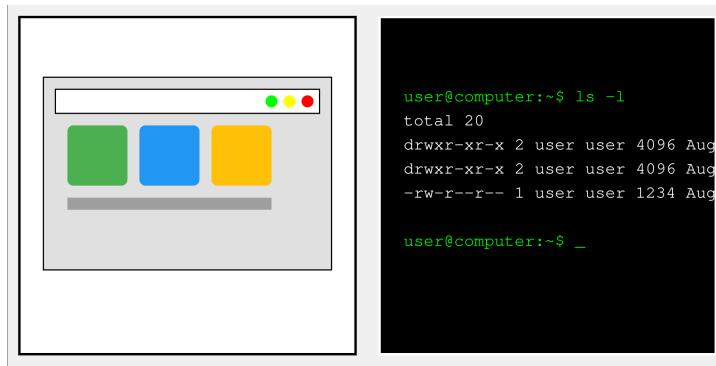


## GNU/Linux

```
$ ssh user@machine
Last login: Wed Apr 25 14:39:12 2018 from 10.10.1.17
[user@machine ~]$ su -
Password:
[root@machine ~]# dnf upgrade
Last metadata expiration check: 0:15:06 ago on Thu 10 May 2018 09:43:17 AM CEST.
Dependencies resolved.
=====
 Package           Arch   Version        Repository      Size
=====
Upgrading:
GeoIP-GeoLite-data    noarch 2018.04-1.fc27    updates       551 k
PackageKit            x86_64 1.1.10-1.fc27    updates       586 k
...
Transaction Summary:
 Upgrade  161 Packages

Total download size: 322 M
```

# 17 – Uživatelská rozhraní a UX design



```
<!DOCTYPE html>
<html lang="cs">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Příklad přístupné webové stránky</title>
    <style>
        body { font-family: Arial, sans-serif; line-height: 1.6; color: #333; }
        .skip-link {
            position: absolute;
            top: -40px;
            left: 0;
            background: #000;
            color: white;
            padding: 8px;
            z-index: 100;
        }
        .skip-link:focus {
            top: 0;
        }
        .visually-hidden {
            position: absolute;
            padding: 0;
            overflow: hidden;
            clip: rect(0, 0, 0, 0);
            white-space: nowrap;
            border: 0;
        }
    </style>
</head>
<body>
    <a href="#main-content" class="skip-link">Přeskočit na hlavní obsah</a>

    <header role="banner">
        <h1>Příklad přístupné webové stránky</h1>
        <nav role="navigation" aria-label="Hlavní navigace">
            <ul>
                <li><a href="#section1">Sekce 1</a></li>
                <li><a href="#section2">Sekce 2</a></li>
            </ul>
        </nav>
    </header>

    <main id="main-content" role="main">
```

```

<section id="section1">
    <h2>Sekce 1: Obrázky a formuláře</h2>
    

    <form>
        <label for="name">Jméno:</label>
        <input type="text" id="name" name="name" required aria-required="true">

        <fieldset>
            <legend>Vyberte možnost:</legend>
            <input type="radio" id="option1" name="options" value="1">
            <label for="option1">Možnost 1</label>
            <input type="radio" id="option2" name="options" value="2">
            <label for="option2">Možnost 2</label>
        </fieldset>

        <button type="submit" aria-label="Odeslat formulář">Odeslat</button>
    </form>
</section>

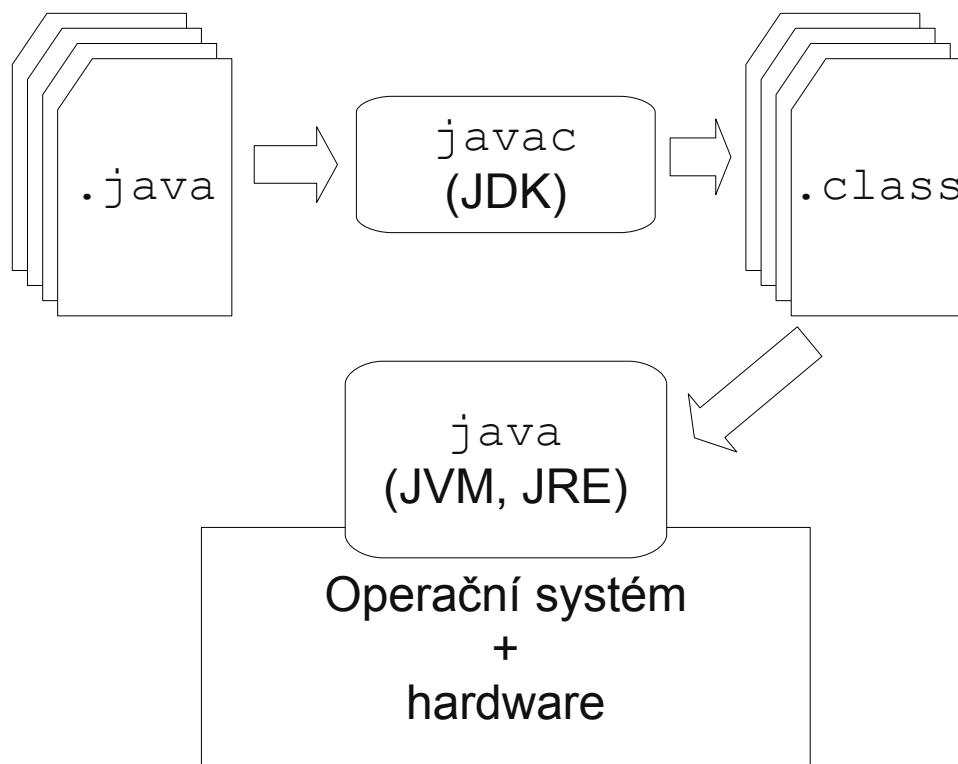
<section id="section2">
    <h2>Sekce 2: Tabulky a ARIA</h2>
    <table aria-describedby="table-description">
        <caption>Jednoduchá tabulka s daty</caption>
        <thead>
            <tr>
                <th scope="col">Sloupec 1</th>
                <th scope="col">Sloupec 2</th>
            </tr>
        </thead>
        <tbody>
            <tr>
                <td>Data 1</td>
                <td>Data 2</td>
            </tr>
        </tbody>
    </table>
    <p id="table-description" class="visually-hidden">
        Tato tabulka obsahuje ukázková data ve dvou sloupcích.
    </p>

    <div role="alert" aria-live="assertive">
        Toto je příklad dynamicky aktualizované oblasti pro oznámení.
    </div>
</section>
</main>

<footer role="contentinfo">
    <p>&copy; 2024 Příklad přístupné stránky</p>
</footer>
</body>
</html>

```

# 18 – Překladače a řízení překladu



# 18 – Překladače a řízení překladu

```
PYTHON = python3
VENV = venv
PIP = $(VENV)/bin/pip
PYTHON_VENV = $(VENV)/bin/python
TEST_DIR = tests
SRC_DIR = src

all: setup test

$(VENV)/bin/activate: requirements.txt
    $(PYTHON) -m venv $(VENV)
    $(PIP) install -r requirements.txt

setup: $(VENV)/bin/activate

test: setup
    $(PYTHON_VENV) -m pytest $(TEST_DIR)

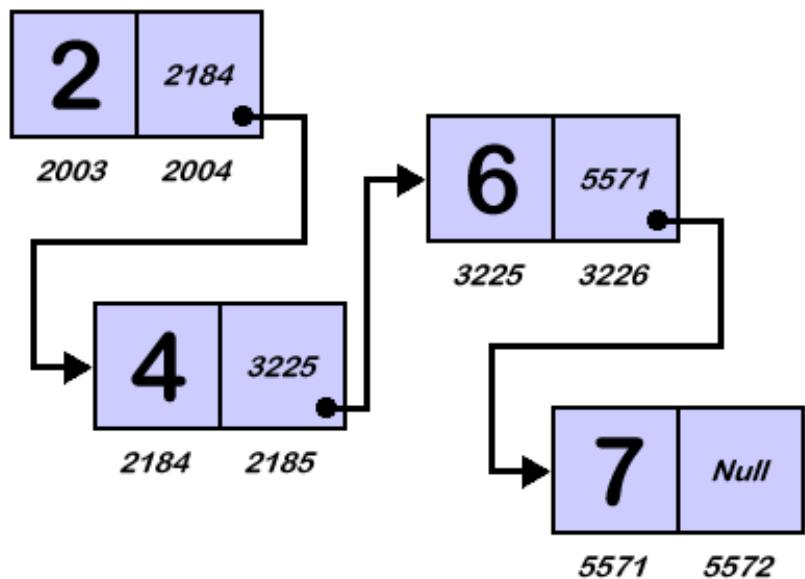
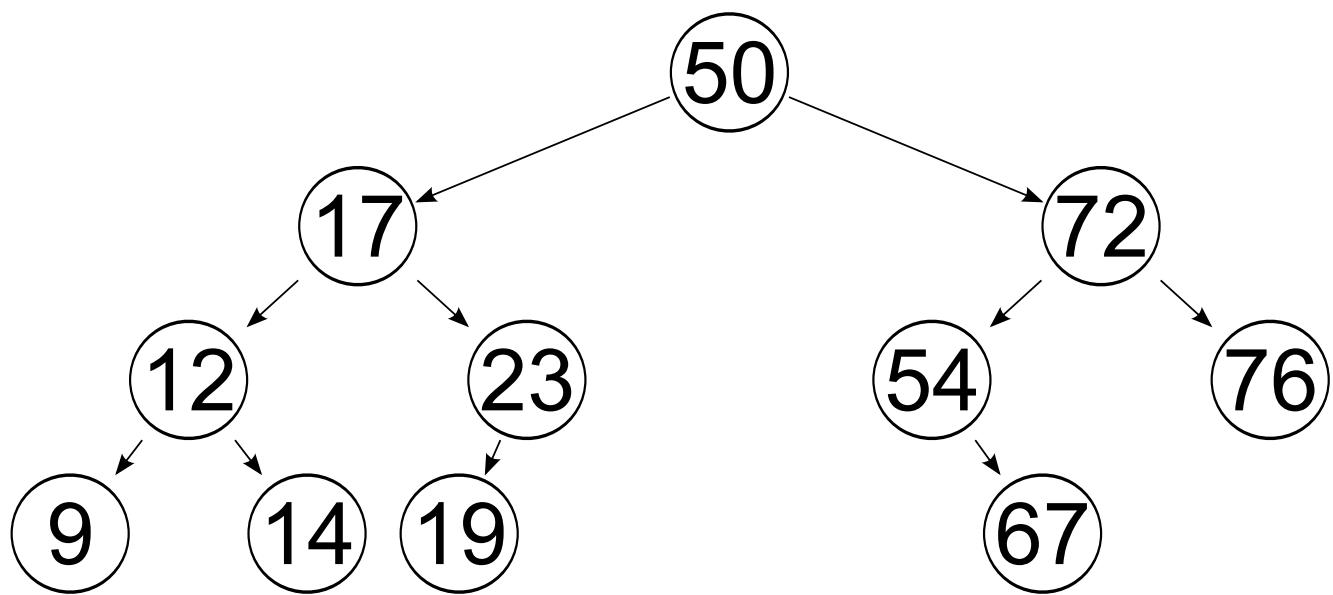
lint: setup
    $(PYTHON_VENV) -m flake8 $(SRC_DIR)

format: setup
    $(PYTHON_VENV) -m black $(SRC_DIR)

clean:
    rm -rf $(VENV)
    find . -type f -name '*.pyc' -delete
    find . -type d -name '__pycache__' -delete

.PHONY setup text lint format clean
```

# 19 – Dynamické datové struktury



# 20 – Znak, řetězec a lokalizace

## GNU gettext

### source.c

```
printf(_("My name is %s.\n"), my_name);
```

### source.pot

```
#: source.c:36
msgid "My name is %s.\n"
msgstr ""
```

### cs.po

```
#: source.c:36
msgid "My name is %s.\n"
msgstr "Jmenuji se %s.\n"
```

## ASCII

32		44	,	56	8	68	D	80	P	92	\	104	h	116	t
33	!	45	-	57	9	69	E	81	Q	93	]	105	i	117	u
34	"	46	.	58	:	70	F	82	R	94	^	106	j	118	v
35	#	47	/	59	;	71	G	83	S	95	_	107	k	119	w
36	\$	48	0	60	ı	72	H	84	T	96	'	108	l	120	x
37	%	49	1	61	=	73	I	85	U	97	a	109	m	121	y
38	&	50	2	62	ȝ	74	J	86	V	98	b	110	n	122	z
39	,	51	3	63	?	75	K	87	W	99	c	111	o	123	{
40	(	52	4	64	@	76	L	88	X	100	d	112	p	124	
41	)	53	5	65	A	77	M	89	Y	101	e	113	q	125	}
42	*	54	6	66	B	78	N	90	Z	102	f	114	r	126	
43	+	55	7	67	C	79	O	91	[	103	g	115	s		

## UTF-8

Bajtů	Code-point (bitů)	Byte 1	Byte 2	Byte 3	Byte 4
1	U+0000 – U+007F (7)	0xxxxxxx			
2	U+0080 – U+07FF (11)	110xxxxx	10xxxxxx		
3	U+0800 – U+FFFF (16)	1110xxxx	10xxxxxx	10xxxxxx	
4	U+10000 – U+10FFFF (21)	11110xxx	10xxxxxx	10xxxxxx	10xxxxxx

Znak	Code-point (bin.)	UTF-8 (bin. & hex.)
\$ U+0024	0010 0100	0:0100100 (24)
€ U+20AC	0010 0000 1010 1100	1110:0010 10:000010 10:101100 (E2 82 AC)